

## tsp.cpp

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/* FILE: stp.cpp    last change: 5-Feb-2014    author: Romeo Rizzi
 * an implementation for a 2^n DP algorithm to the STP problem.
 */

//#define NDEBUG // NDEBUG definita nella versione che consegno
#include <cassert>
#ifndef NDEBUG
#include <iostream> // uso di cin e cout non consentito in versione finale
#endif
#include <fstream>
#include <algorithm>

using namespace std;

const int UNKNOWN = -1;
const int MAX_N = 20, POW_2_MAX_N = 1024*1024; int n;
int C[MAX_N][MAX_N];
int opt_val[MAX_N][POW_2_MAX_N]; // int opt_choice[MAX_N][POW_2_MAX_N];

int mymax( int a, int b ) { return (a>b)? a : b; }
int is_on(int i, int throughSet) { return throughSet & (1 << i); }
void display(int throughSet) {
    for(int i = 0; i < n; i++)
        cout << ( ( is_on( i, throughSet ) ) ? 1 : 0 ) << " ";
    cout << endl;
}
void turn_on(int i, int *throughSet) { *throughSet = *throughSet | (1 << i); }
void turn_off(int i, int *throughSet) { *throughSet = *throughSet ^ (1 << i); }

int maxPath(int from, int throughSet) {
    // cout << "ENTER PROBLEM: from = " << from << endl; display(throughSet);
    if( opt_val[from][throughSet] != UNKNOWN ) return opt_val[from][throughSet];
    int best_so_far = C[from][n-1]; // opt_choice[from][throughSet] = n-1;
    for(int i = 1; i < n-1; i++) {
        if( is_on(i, throughSet) ) {
            turn_off(i, &throughSet);
            best_so_far = mymax(
                best_so_far,
                C[from][i] + maxPath(i, throughSet)
            );
            turn_on(i, &throughSet);
        }
    }
    return opt_val[from][throughSet] = best_so_far;
}

int main() {
    ifstream fin("input.txt"); assert( fin );
    fin >> n;
    for(int i = 0; i < n; i++)
        for(int j = 0; j < n; j++)
            fin >> C[i][j];
    fin.close();
    for(int i = 0; i < n; i++)
        for(int j = 0; j < POW_2_MAX_N; j++)
            opt_val[i][j] = UNKNOWN;
    ofstream fout("output.txt"); assert( fout );
    int throughSet = 0;
    for(int i = 1; i < n-1; i++)
        turn_on(i, &throughSet);
    // display(throughSet);
    fout << maxPath(0, throughSet) << endl;
    // display(throughSet);
    fout.close();
    return 0;
}
```